Banking

Classes (parent-child relationship)

Loans

home

business

Education

savingsaccount

currentaccount

payingbills

withdraw

mortgage

Deposit

Check Balance

Credit Card

Debit Card

line-of-credit

quick pay

Transferfunds

Varibles

Methods

Class -> A is-a noun, it is thing object, which is tangible or intangible

Account

Human

CurrentAccount

SavingsAccount

class Account{

Account(int accNo, double balance){

super(); -> point to Object

}

}

class SavingsAccount extends Account{

SavingsAccount (int accNo, double balance){

super(accNo, balance);

}

}

SavingsAccount s = new SavingsAccount(12, 2323);

class Father{

Father(double salary){

i'm in father

}

Father(){

}

}

class You extends Father {

You(double salary){

super(salary);

i'm in you

}

}

You y = new You(1000);

i'm in father

i'm in you

class Father{

public void educated(){

grad in Commerce

}

public void spriritual(){

he goes to temple

}

public void walkingstyle(){

he walks in some style

}

}

class You extends Father {

public void educated(){

grad in cumputer science

}

public void party(){

we did late night party

}

}

class sibling extends FAther {

public void educated(){

grad in cumputer science

}

}

class sibling1 extends FAther {

public void educated(){

grad in cumputer science

}

}

class sibling2 extends FAther {

public void educated(){

grad in cumputer science

}

}

You y = new You();

y.walkingStyle();

y.educate();

Father f ;

f = new Sibling();

Sibling1 s1 = new Sibling();

Sibling2 s2 = new Sibling();

10 + 20

20 - 5

/ \* %

instanceOf